

RILEY ELWELL

Technical Designer



Stockholm , Sweden

rileyelwell2@gmail.com

<https://www.rileyelwell.com>

Skill Areas

Rapid Prototyping: Systems / Mechanics

CS Fundamentals

Team Comm. & Problem-Solving

Programming & Visual Scripting



Education

Game Design

Tech Specialization

Futuregames Stockholm

2024 - 2026

GD 24' Class Rep

Student Union 25' Board

B.S. Computer Science

Sim & Game Prog.

Oregon State University

2020 - 2024



Projects

NEILA • 2025



A third-person action-adventure with physics and supernatural abilities

Contributions:

- Gameplay Prototypes
- Animation & AI Implementation
- Modular Blueprints

<https://www.rileyelwell.com/neila.html>

ROBOT PROTOTYPE • 2025



Developed a robot with custom, arcade physics during a visual scripting course

<https://www.rileyelwell.com/crazy-robot.html>

THE LAST FLAME • 2025



A third-person narrative adventure game

Contributions:

- UI / UX Implementation
- Saving / Loading Player Settings
- Accessibility Features & Compatibility

<https://www.rileyelwell.com/the-last-flame.html>

Experience

BEYOND SKYRIM: ROSCREA MOD TEAM

Quest Implementation

Sep 2025 - Present

GAMEPLAY DESIGN INTERN

Inorganic Games (Remote)

Dec 2023 - Apr 2024

PRODUCT VALIDATION ENGINEER INTERN

Daimler Truck North America (Portland, OR)

Apr 2023 - Sep 2023